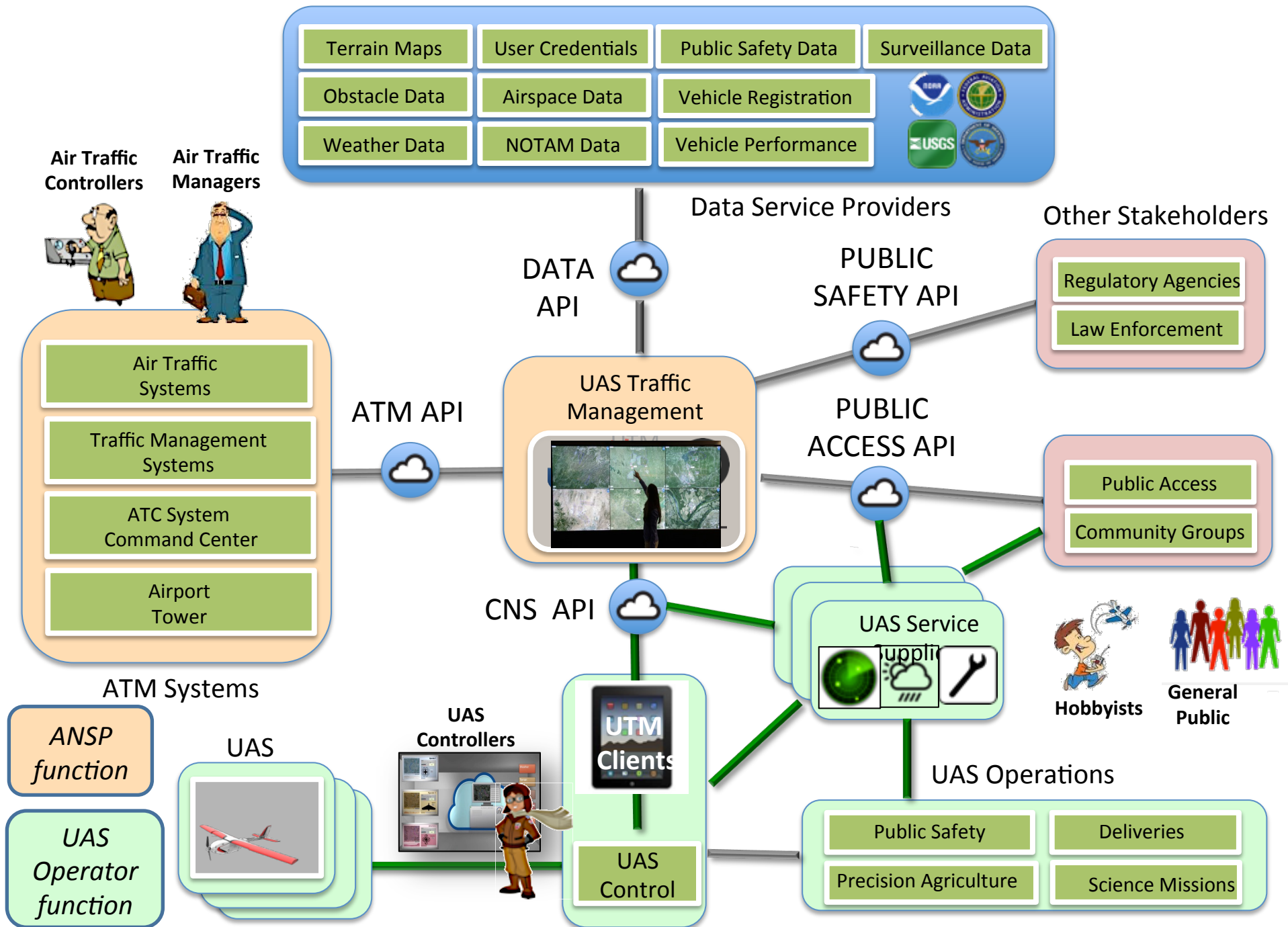


# Creating Weather-Related Services for UTM

By Daniel Mulfinger

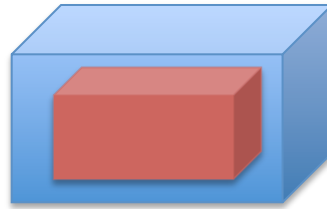
# Outline

- Introduction
- Service Architecture
- Example 1 – Conformance Buffer
- Example 2 – Operational Wind Constraint
- Data Products



# Example 1:


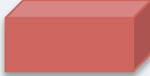
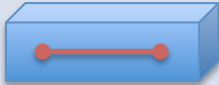
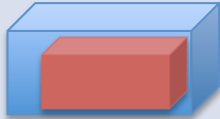
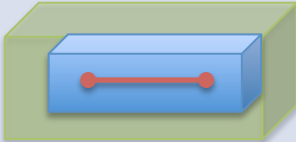
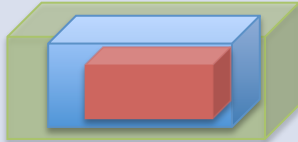
## Operation Buffer Sizing



Goal: Calculate UAS conformance buffer sizes based on wind and performance

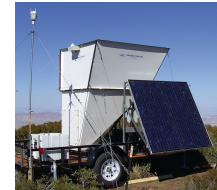
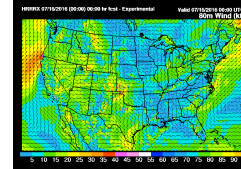
Approach: Create UAS support service to calculate conformance buffer sizing

# Airspace Buffering

UTM Creates	Geography Types		Notes
	Flight Plan	Volume	
Flight Geography			Submitted by operator
Conformance Geography			Used for determining non-conformance of position updates
Buffers Required	u,v,w,t	u,v,w,t	Calculated using wind data
Protected Geography			Used for separation when approving operations
Buffers Required	u,v,w,t	u,v,w,t	Based on GPS error

# Conformance Buffer Calculation

- NOAA's HRRR Weather Model:
  - Applied to the Reno-Stead Area
  - Determined maximum wind component (u or v) at 10 meters altitude
  - Determined direction of wind from components
- SJSU Sonar Anemometer Data
  - Provides 3-dimensional wind vector data
  - Used this to determine the proportion of vertical wind to the horizontal wind:
- Calculation based on
  - Large number of flight plans
  - Type of vehicle – expected recovery time
  - Winds in operation area



## Example 2: HRRR Wind Impact Server

Goal: Evaluate the impact of forecasted winds on UTM operations

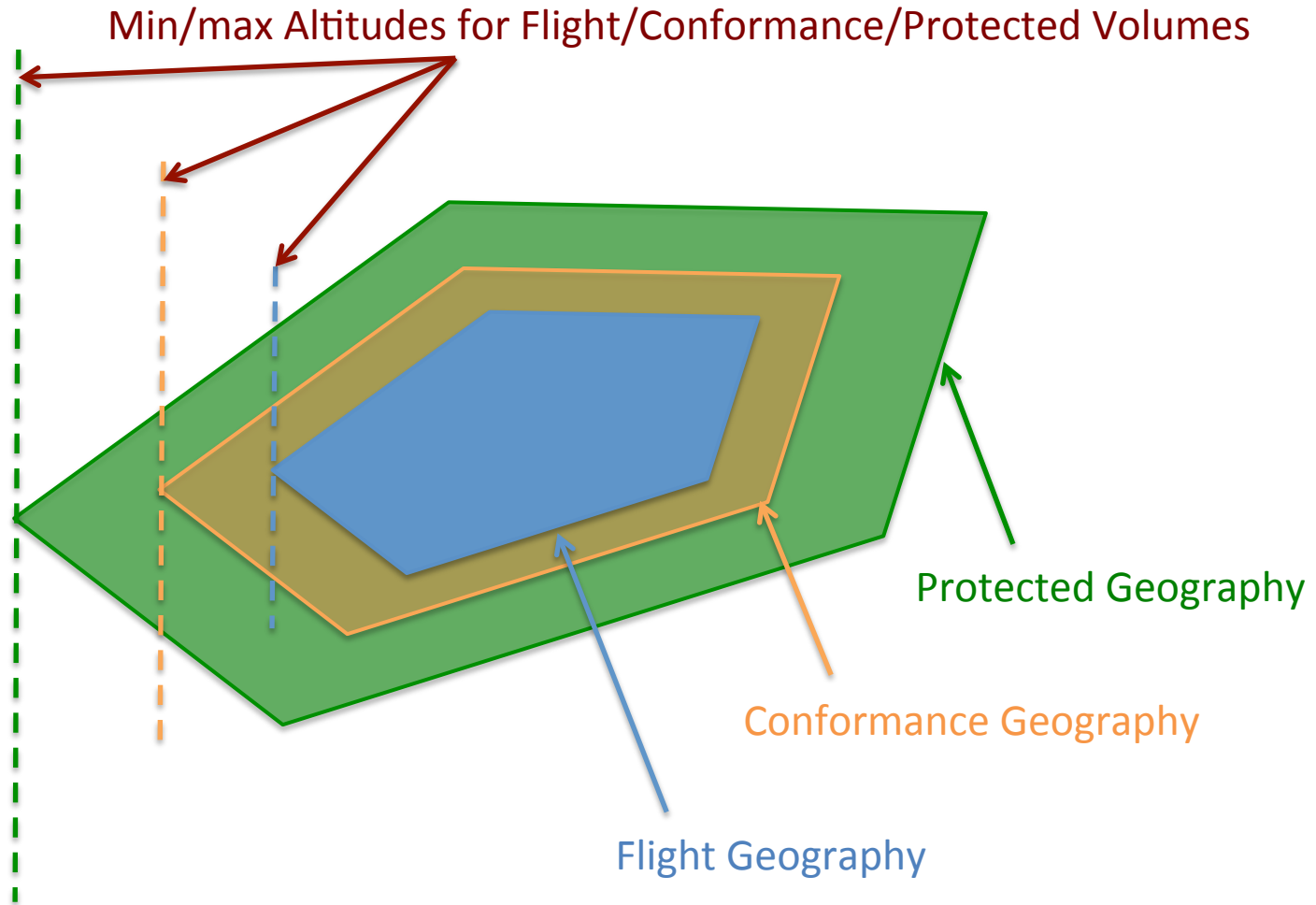
Approach: Create a wind data provider and wind impact server.

# Input/Output

- Input:
  - Operation plan
  - Vehicle performance
  - HRRR data
- Output:
  - Weather-checking result:
    - ACCEPT, WARNING, REJECT
    - Explanation



# Operation Volume (i.e., Segment)

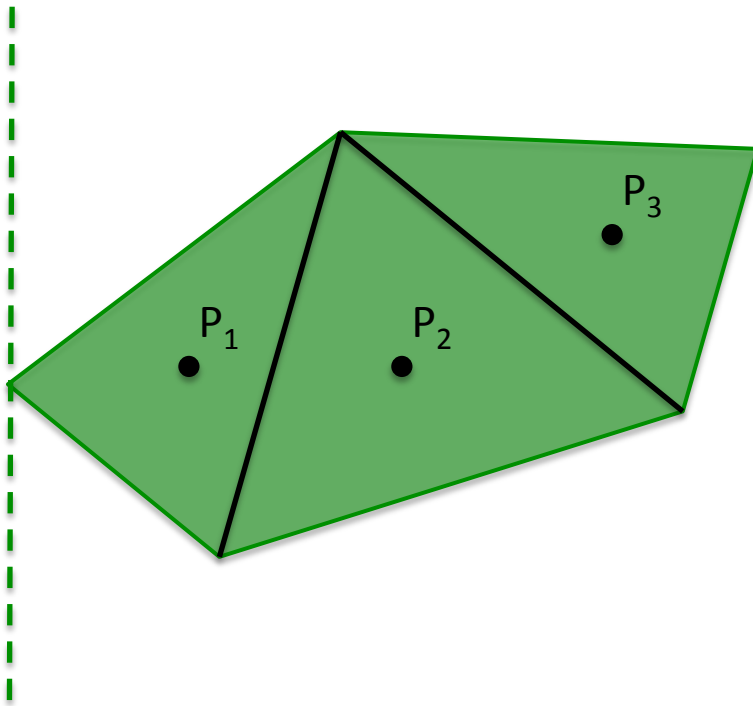


# Wind Checking Algorithm

1. Sample points within the **PROTECTED VOLUME**
2. Compute wind velocity at the sample points
3. Check wind-velocity against vehicle performance data
4. Made decision for each segment & flight
  - Then make the decision for each flight

# Step 1: Sample 4D Points

max altitude



min altitude

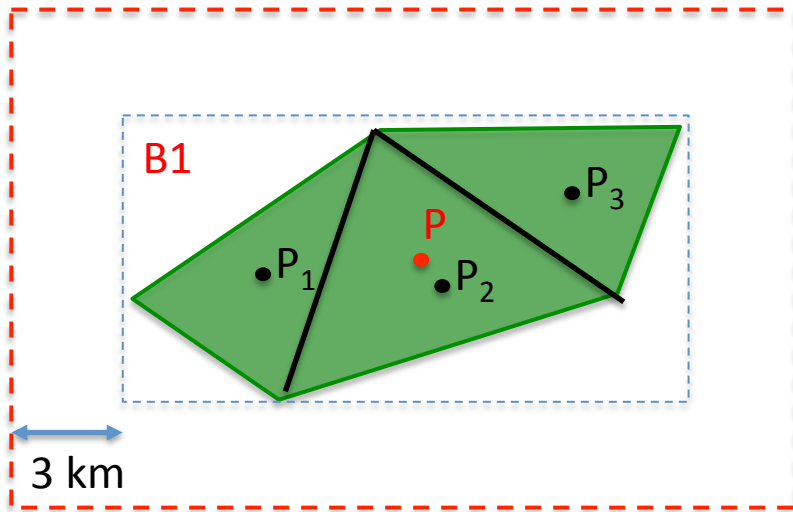
- Time: whole duration  
[protected-time-begin, protected-time-end]
- Altitude:  
 $(\text{min-alt} + \text{max-alt}) / 2$
- Sample Lat/Lon:
  - Triangulation.
  - Center points of all triangles ( $P_1, P_2, P_3$ )

Delaunay Triangulation: [https://en.wikipedia.org/wiki/Delaunay\\_triangulation](https://en.wikipedia.org/wiki/Delaunay_triangulation)

Java package used: <https://www.cs.bgu.ac.il/~benmoshe/DT/Delaunay%20Triangulation%20in%20Java.htm>

# Step 2: Find the relevant HRRR grid data

B2

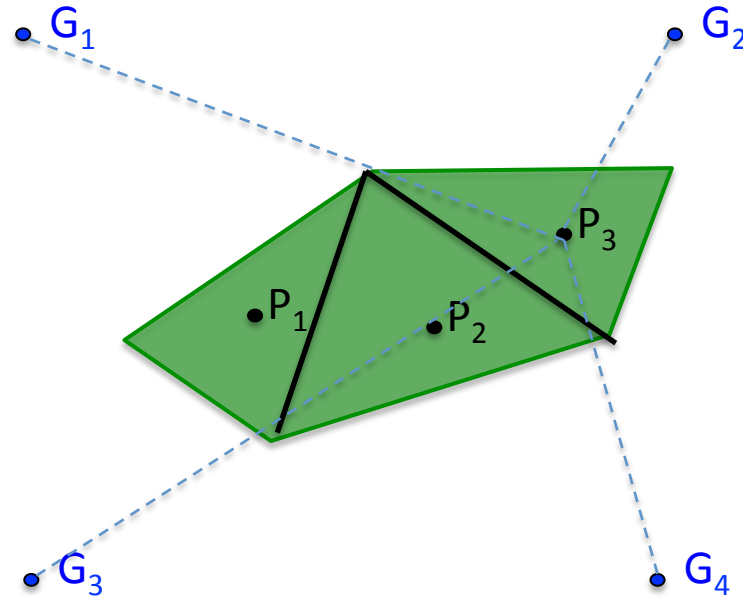


1. Find the bounding box **B1** of the protected polygon
2. Find the center **P** of the bounding box
3. Find a square **B2** with **P** as center and distance of 3km from each side of **B1** (HRRR grid is of 3KM resolution)
4. Find all grid points within **B2**:  
Database query requires a box with max/min lat/lon bounds
5. Use wind value at 80 ft altitude (for now)

**NOTE:** without being able to connect to the HRRR database, current test data are generated with:

- Corners of **B1** act as wind grid points
- Wind-strength at each grid point is randomly generated.

# Step 3: Compute wind-strength at each sample points



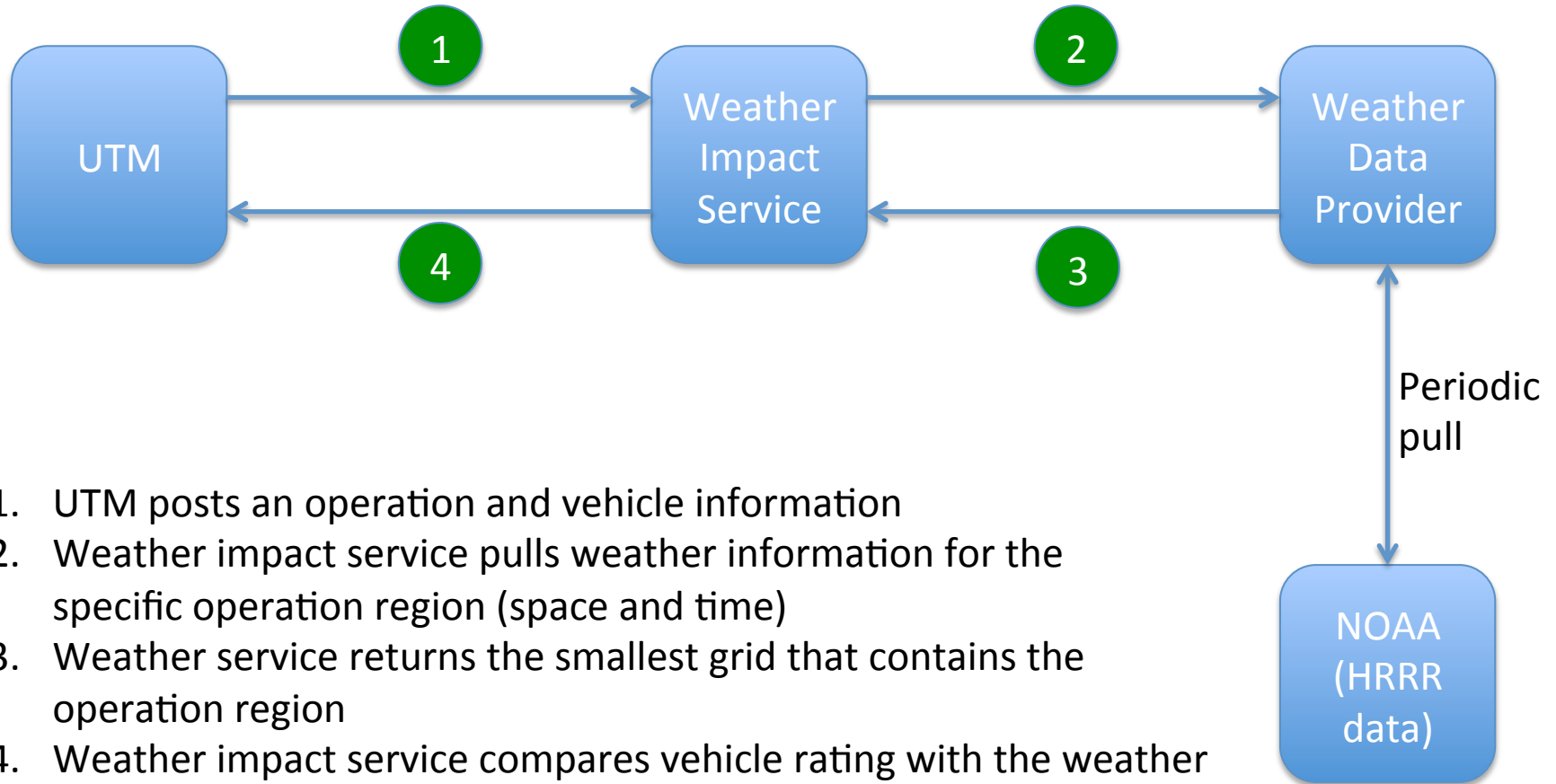
Wind strength at each  $P_i$  point is **interpolated** using wind-strength values at the relevant HRRR wind grid points  $G_i$ :

Actual Implementation: **Inverse Distance Interpolation**  
([https://en.wikipedia.org/wiki/Inverse\\_distance\\_weighting](https://en.wikipedia.org/wiki/Inverse_distance_weighting))

# Step 4: Weather Recommendation

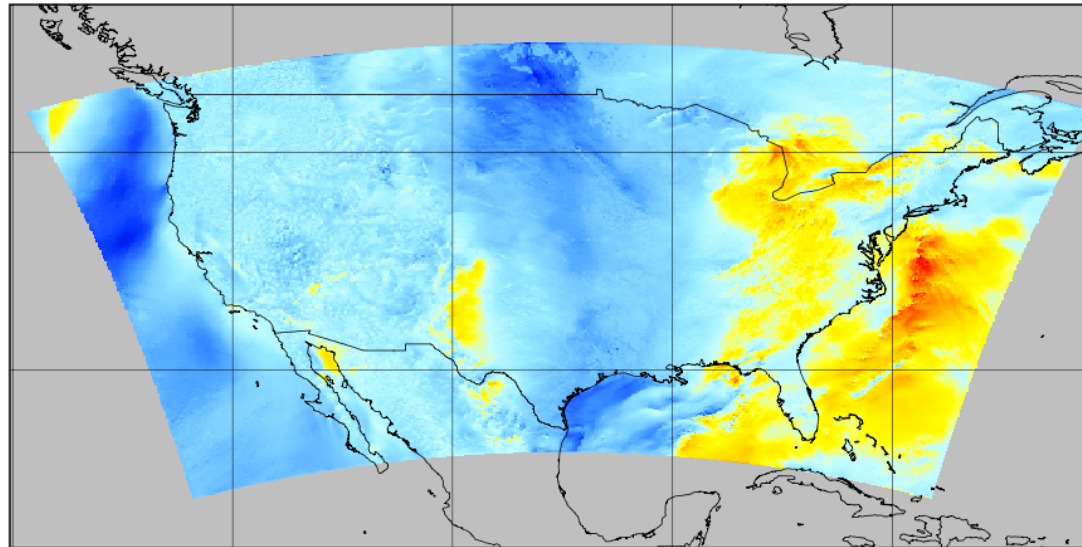
- Decision Point: wind-strength vs max-air-speed
  - $\geq 3x$  : **REJECT**
  - $1x - 3x$  : **WARNING**
  - $0 - 1x$  : **ACCEPT**
- Segment:
  - One point **REJECT**  $\rightarrow$  whole segment **REJECT**
  - Else, one point **WARNING**  $\rightarrow$  whole segment **WARNING**
  - Else, **ACCEPT** segment
- Submitted Flight:
  - One segment **REJECT**  $\rightarrow$  whole flight **REJECT**
  - Else, one segment **WARNING**  $\rightarrow$  whole flight **WARNING**
  - Else, **ACCEPT** flight

# Data Flow



1. UTM posts an operation and vehicle information
2. Weather impact service pulls weather information for the specific operation region (space and time)
3. Weather service returns the smallest grid that contains the operation region
4. Weather impact service compares vehicle rating with the weather grid and returns any concerns to UTM

# High Resolution Rapid Refresh - HRRR



v-component of wind @ Specified height level above ground (m/s)

- Produced by NOAA
- Continental US coverage
- 3km resolution
- Forecasts up to 15 hours in 1-hour increments (15-min for subset)
- Updated hourly

- Resolved in pressure or sigma hybrid vertical levels
- Lambert conformal projection
- Available by anonymous FTP/HTTP

$0.5 \text{ GB/files} * 16 \text{ files/hr} * 24 \text{ hr/day} = 192 \text{ GB/day}$



# Questions

- Is HRRR the most applicable weather product for low-level weather parameters?
- Is there a product with adaptively higher resolution in urban areas?
- Can we be part of the solution by creating an API for UAS's to report their own winds?

# Conclusion

- Introduction
- Service Architecture
- Example 1 – Conformance Buffer
- Example 2 – Operation Wind Constraint
- Data Product

# Questions?

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